

SARUM ORIENTEERING CLUB
Sunday 11th July, 2021
The Moot, Downton



MOONRAKER RELAY **FINAL DETAILS**

Venue: The Moot, Moot Lane, Downton, SP5 3JP -
by kind permission of the Parish Council and the Friends of Downton Moot.

Directions: Signed by Brown signs from the centre of Downton. From the traffic lights on the A338, drive through Downton and turn Right into Moot Lane, opposite The Wooden Spoon pub.

Parking: The Moot car park (SU181213)

Terrain: Complex mini-park based on original 12th century earthworks and more recently landscaped garden plus a newly mapped Urban area. Shorts will be fine - there is lush undergrowth by the paths but trail shoes might be good due to grassy slopes. **All must take care going down the steep steps after the Start into the Moot area. This is a one way route – down only!**

Times: Arrival times from 11.15 onwards.

Starts: from 11.45 – 12.30. The Start area will have 2m distance markers - please stay within these; try not to have more than 6 people in the Start area at any one time. We will try to send the Juniors off at intervals, in between the teams.

All courses close at **14:00**

Arrival times: - 11.15 onwards - please don't come any earlier. Head for the Assembly area from the Car park (route taped) and choose a spot to base your team, away from everybody else! When all your team have arrived and are ready to run, head for the Start, gel your hands and pick up your bag of maps and tags from the Start Marshal and start asap. Score and Junior runners need to collect their map and EMIT tag from the table by the Start. There is no Registration as such. The Organiser will be at the Download tent if you have any queries. This will be sited close to the Finish, in the field in a small tent.

Starts times are flexible - just start as quickly as you can after arrival . Teams will be distanced at the Start and started at intervals to avoid bunching. Individuals will be slotted in. Only 6 runners in the Start area at any one time.

Course close: 14.00pm Control collectors - please gel hands and come to the Planner near the Download tent at about 13.30, please.

For team registration - please check the Team registration sheet in your bag – the Age related points on this sheet will be used. If there are changes, please take the Sheet to the Download tent for amendment.

Map: Scale 1:2,500 Weather proof

Format: Teams of 3 people with four different courses. Each course is to be run twice by different members of the team. (No person should run the same course twice & each member must run at least one course). Each map will have an EMIT card attached – **please gel your hands as you finish** each run, before you hand over the map and card.. **Only the first runner on each course must punch the Start but every runner should punch the Finish.** Any Juniors as part of these teams must **NOT** run the Urban map for safety reasons.

There will be a handicap system which will allow for teams to start when ready and age-related points will be added to final times, as will any penalties (see below).

Score event: An unusual Score! All controls are worth 10 points. Runners must collect the controls shown in their control descriptions **IN ORDER!!** Score course maps will be at the Start with an named EMIT card.

Gel your hands before you start. Punch the Start and then collect the controls listed in your control descriptions in order.(Keep an eye on your Control numbers as not all controls are on your course - there will be a 5 minute added-on penalty for any extra controls collected). Take care going down the steep steps after the Start.

Run first in the Moot, back up to the field, pick up marked controls in the field, ending at the southern gate of the field; then turn map over to do the second part in the Urban area; back to the field to finish. Go to Download, pick up your splits and time, leave your card there and depart as soon as you are able.

Juniors: .There is an Orange standard course available to be run once.

Courses:

Teams: Due to the small area, the courses are short but will actually be longer than they appear due to climb and obstacles. We hope you will find them challenging and fun!

- A. Urban 1.4km
- B. Micro butterfly course 1.3km (no control descriptions, just a dot on the map to mark position of control)
- C. Snail course 1.1km (don't get dizzy!)
- D. Odds/evens score 2.3km (depends on your route!)

Junior course: 1.6km

Score: 3.5km

Handicap system:

The handicap system allows for teams to start when ready and age-related points will be added to final times.

Handicaps					
W10	6 Mins	W60	5 Mins	M21	17 Mins
W12	8 Mins	W65	4 Mins	M35	15 Mins
W14	9 Mins	W70	3 Mins	M40	14 Mins
W16	10 Mins	W75	2 Mins	M45	13 Mins
W18	11 Mins	W80	1 Mins	M50	12 Mins
W20	13 Mins	W85	0 Mins	M55	11Mins
W21	14 Mins	M10	7 Mins	M60	10 Mins
W35	12 Mins	M12	9 Mins	M65	9 Mins
W40	11 Mins	M14	11 Mins	M70	8 Mins
W45	9 Mins	M16	13 Mins	M75	7 Mins
W50	8 Mins	M18	15 Mins	M80	6 Mins
W55	7 Mins	M20	16 Mins	M85	5 Mins

The team time will be the time of the last team member finishing, plus the age-related handicap – and any penalty points. **When all 4 courses have been completed twice, the team captain should bring all 4 EMIT bricks to download (get your splits , put all maps and cards back into the named bag and leave this with the Download team, collect your kit and leave promptly!).** This all sounds very unfriendly but we must not be seen to congregate!

Penalties: There will be penalties (minutes added to the team time/ Score time) for controls omitted or wrongly punched controls : **5 minutes added per wrong/ missed control.**

Trophies: There are two Trophies to be won – for the first and second senior teams – these will be awarded at a later date.

N.B. To be eligible for winning the Trophies, a team must have punched all the necessary controls.

Facilities: Limited 1st Aid; one toilet plus gel; There will be no refreshments - please bring your own food/drinks.

Results: sadly no results on the day. We will be using the MTR4, not a computer, so results will be worked out later and published on the Race sign up site <https://racesignup.co.uk> and on the Sarum website <https://sarumo.org.uk> later the same evening. Teams can take splits prints away with them.

Safety: There is a pond and a river – this will be taped off where the Junior course goes near it. The Start, Finish and Team area are all a short walk from the Car park along the pavement through the field entrance (not via the competition area!). No Club tents, please, as this encourages gathering; bring something to sit on!

Organising/Planning team: Mark White (SARUM) & Liz Yeadon (SARUM)
(Contact: Liz on 07990734576 or fixtures@sarumo.org.uk)

Controller: Charlotte Thornton (SARUM)

Thanks for coming and safe journey home!!

www.sarumo.org.uk

***Please note that Orienteering is an adventure sport
and you take part at your own risk***